



Funded by
the European Union

Project Number: 2022-1-CY02-KA220-YOU-000084991



July 2024

PRESS RELEASE #2

Serious Game "HERSTORY LEGENDS" Six National Pilot Testing Workshops

"HERSTORY LEGENDS" – Local Pilot Testing Workshops

The beta version of our educational, **collaborative**, 'phygital' card game "HERSTORY LEGENDS" has been launched for **playtesting** among young people in the consortium's national contexts.

In June, the "Herstory" partners facilitated a total of **6 pilot testing workshops** with young people in **Cyprus, Greece, Spain, Romania**, and the **Netherlands**. Each workshop was attended by and engaged several youth workers, trainers, and aspiring young entrepreneurs.

Participants were given the chance to be **among the first in Europe to playtest and provide feedback on our innovative game** and uncover the inspirational journeys of the female entrepreneurial role models featured in it. During the workshops, partners gathered valuable feedback that will help us fine-tune and finalise the game in the next months.

The final version of the game will soon be available on the [project website](#), both in **printable** and **digital form** on the 'Tabletopia' platform.

Read through what follows to see how each local workshop went!





Pilot Testing Workshops in Cyprus – CIP & CSI

1. CIP

CIP's pilot testing and training workshop with young people, youth workers and trainers was held on 12 June in Nicosia, with great success. In the workshop, six participants were gathered and trained on how to play and apply the insights of the game among its target groups.

During the playtesting, participants engaged in lively discussions and collaborated effectively to tackle the game's challenges, putting their critical and strategic thinking to work. The most fascinating aspects of the game for them are the female entrepreneurial role models featured and the game's graphics.



At the end of the workshop, participants provided their impressions on the game, allowing us to gather valuable feedback to optimise and enhance the final version of the Game in the following weeks.



Pilot Testing Workshops in Cyprus – CIP & CSI

2. CSI



On June 18th, CSI hosted a playtesting session for "Herstory Legends," uniting youth workers and youth from three different organisations in Nicosia. The game combines storytelling with strategic gameplay, pushing players to think creatively and work together to achieve the mission of the game. Participants explored various challenges in the business world and discuss how to tackle them using the examples of real life female entrepreneurs and business tools.



At the end of the workshop, participants provided their impressions on the game, allowing us to gather valuable feedback to optimise and enhance the final version of the Game in the following weeks.



Pilot Testing Workshop in Greece – Challedu



On May 31st, Challedu hosted the playtesting session of "Herstory Legends," bringing together youth workers, academics, and gamers.

The game blends storytelling with strategic gameplay, challenging players to think creatively and collaboratively. During the playtesting, participants had the opportunity to explore different scenarios and characters, each representing real-life stories of female entrepreneurship.

The diverse group provided valuable feedback, praising the game's educational potential and immersive storytelling. Our team is excited to refine and enhance "Herstory Legends" based on these insights.





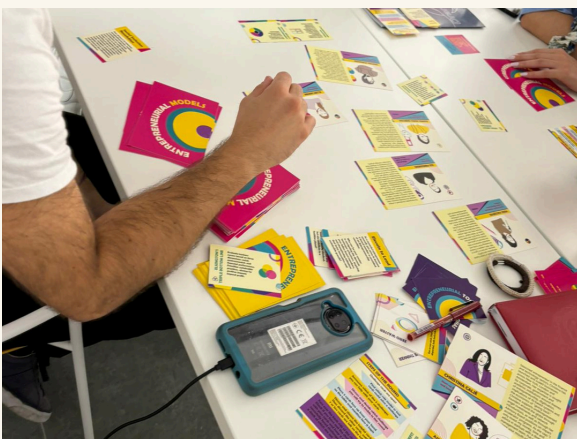
Pilot Testing Workshop in Spain – Dramblys

On June 7th, the Dramblys team carried out a game testing session with youth workers and target groups.

Overall the session was carried out smoothly, and participants got really involved and engaged in the game.

They mentioned that it was a really interesting board game, highlighting the game mechanics, and its importance as a resource for their social work.

They also asked when and how could be possible to download the game from the website, demonstrating how they valued the game as an educational resource.



They showed great interest and had a lot of fun during the session. One of the things that made it very interesting is the fact that it is not an easy board game. This is because the game presents participants with several challenges that need to be addressed carefully, promoting dialogue and outloud discussions.



Pilot Testing Workshop in Romania – Helixconnect



On June 28th, Helixconnect Europe and the associated partner Timis County Youth Foundation (FITT) organised the playtesting session of "Herstory Legends," bringing together youth workers, FITT volunteers, and students, collecting positive feedback.

FITT is an umbrella organisation for youth NGOs in the western part of Romania. With 33 Youth NGO members and 26 years old, FITT is the most important and old youth NGO in this part of the country. FITT activities range from social programs for disadvantaged young people to cultural programs, active citizenship and policy development making them a perfect associated partner to this project.





Pilot Testing Workshop in the Netherlands – IDM

On June 26, IDM organized a pilot playtesting session for "Herstory Legends," bringing together youth workers and trainers in the Hague. The game playfully merges storytelling with strategic thinking, urging players to cooperate and think creatively. Players faced different challenges of the entrepreneurial world, gaining valuable insights on real life issues, as well as ways to creatively solve them!



Participants enjoyed the session, with the feedback being extremely positive. Of the best features of the game, they argued, was that it gave them an insight of female entrepreneurs from diverse professional and cultural backgrounds!



Stay tuned for the release of the final version of "HERSTORY LEGENDS" and for our upcoming results and activities!

FIND OUT MORE:



<https://entrepreneurialherstory.eu/>



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The ENTREPRENEURIAL HERSTORY project is funded by the Erasmus+ Programme of the European Union. This document and all its contents reflect only the views of the author, the European Commission cannot be held responsible for any use which may be made of information contained therein.



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